

The AccessHE London NCOP – Sessions

Delivery 2017-18 (Creatives / A&D)

HEI	Session	Delivered Pre- or Post-16	Comment
GSM London	Business & Creative Industries	Pre	1 hr session getting students to think of an idea and how to sell it using a business model.
GSM London	Business & Creative Industries	Pre	
LAMDA	Drama based on Macbeth / Romeo & Juliet	Pre	Needs 2 hrs for delivery. Core subject using drama techniques.
LSBU	Events Management	Pre	1 hr session to be developed to cover a real-life/time scenario for greater impact.
LSBU	Interactive Media	Post	1 hr Y12 session that could be offered to Y11 if presenter willing. Look to developing further for post-16 bespoke programme.
Ravensbourne	Transformative Design	Pre	1 hr session developed over time to meet needs of different year groups since initial piloting in May 2017.
Ravensbourne	Digital Media & Design	Post	Bespoke two-parter: (i) delivered in school (ii) delivered at HEI. Discussed how this could be developed further.
RBC	Ensemble Automata	Pre	1 hr session STEAM activity -suitable for the younger student.
RBC	Presentation, Confidence, Resilience	Pre	1 hr session developing the self to boost confidence.
RBC	Mindfulness	Pre & Post	Sessions yet to be delivered.
UCA	Utopian Cities	Pre	1 hr session using materials and creativity to produce their ideal.

Students' interest areas (Y10 – Y13)

	Area of interest	Can your HEI deliver?	If Yes, then please provide contact name /email address / tel number of workshop leader(s) with whom Kay Zantis can get in touch
1.	Acting		
2.	Animation		
3.	Architecture		
4.	Art-related		
5.	Coding		
6.	Creative		
7.	Designer		
8.	Fashion		
9.	Film / TV		
10.	Game making / programming		
11.	Graphic design		
12.	Interior design		
13.	Media		
14.	Music		
15.	Nano technology		
16.	Photography		
17.	Record label business		
18.	Singer		
19.	Virtual reality developer		
20.	Web-based		
Please list any other areas			
21.			
22.			
Your Name:		Your contact email:	
Your HEI:		Your contact number:	

AccessHE is a Division of London Higher